# Introduction to Machine Learning 

## Non-linear prediction with kernels

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## Recall: Linear classifiers



## Recall: The Perceptron problem

- Solve

$$
\hat{\mathbf{w}}=\arg \min _{\mathbf{w}} \frac{1}{n} \sum_{i=1}^{n} \ell_{P}\left(\mathbf{w} ; \mathbf{x}_{i}, y_{i}\right)
$$

where

$$
\ell_{P}\left(\mathbf{w} ; y_{i}, \mathbf{x}_{i}\right)=\max \left(0,-y_{i} \mathbf{w}^{T} \mathbf{x}_{i}\right)
$$

- Optimize via Stochastic Gradient Descent


## Solving non-linear classification tasks

- How can we find nonlinear classification boundaries?
- Similar as in regression, can use non-linear transformations of the feature vectors, followed by linear classification

$$
x_{1}=x_{1} x_{2}=x^{2}
$$



## Recall: linear regression for polynomials

- We can fit non-linear functions via linear regression, using nonlinear features of our data (basis functions)

$$
f(\mathbf{x})=\sum_{i=1}^{d} w_{i} \phi_{i}(\mathbf{x})
$$

- For example: polynomials (in 1-D)

$$
f(x)=\sum_{i=0}^{m} w_{i} x^{i}
$$

## Polynomials in higher dimensions

- Suppose we wish to use polynomial features, but our input is higher-dimensional
- Can still use monomial features
- Example: Monomials in 2 variables, degree $=2$


## Avoiding the feature explosion

- Need O(dk) dimensions to represent (multivariate) polynomials of degree $k$ on $d$ features
- Example: $d=10000, k=2 \rightarrow$ Need $\sim 100 \mathrm{M}$ dimensions
- In the following, we can see how we can efficiently implicitly operate in such high-dimensional feature spaces (i.e., without ever explicitly computing the transformation)


## Revisiting the Perceptron/SVM

- Fundamental insight: Optimal hyperplane lies in the span of the data

$$
\hat{\mathbf{w}}=\sum_{i=1}^{n} \alpha_{i} y_{i} \mathbf{x}_{i}
$$

- (Handwavy) proof: (Stochastic) gradient descent starting from 0 constructs such a representation

Perceptron: $\mathbf{w}_{t+1}=\mathbf{w}_{t}+\eta_{t} y_{t} \mathbf{x}_{t}\left[y_{t} \mathbf{w}_{t}^{T} \mathbf{x}_{t}<0\right]$
SVM: $\quad \mathbf{w}_{t+1}=\mathbf{w}_{t}\left(1-2 \lambda \eta_{t}\right)+\eta_{t} y_{t} \mathbf{x}_{t}\left[y_{t} \mathbf{w}_{t}^{T} \mathbf{x}_{t}<1\right]$

- More abstract proof: Follows from the „representer theorem" (not discussed here)

Reformulating the Perceptron

## Advantage of reformulation

$$
\hat{\alpha}=\arg \min _{\alpha_{1: n}} \frac{1}{n} \sum_{i=1}^{n} \max \left\{0,-\sum_{j=1}^{n} \alpha_{j} y_{i} y_{j} \mathbf{x}_{i}^{T} \mathbf{x}_{j}\right\}
$$

- Key observation: Objective only depends on inner products of pairs of data points
- Thus, we can implicitly work in high-dimensional spaces, as long as we can do inner products efficiently

$$
\begin{aligned}
\mathbf{x} & \mapsto \phi(\mathbf{x}) \\
\mathbf{x}^{T} \mathbf{x}^{\prime} & \mapsto \phi(\mathbf{x})^{T} \phi\left(\mathbf{x}^{\prime}\right)=: k\left(\mathbf{x}, \mathbf{x}^{\prime}\right)
\end{aligned}
$$

## „Kernels = efficient inner products"

- Often, $k\left(\mathbf{x}, \mathbf{x}^{\prime}\right)$ can be computed much more efficiently than $\phi(\mathbf{x})^{T} \phi\left(\mathbf{x}^{\prime}\right)$
- Simple example: Polynomial kernel in degree 2


## Polynomial kernels (degree 2)

- Suppose $\mathbf{x}=\left[x_{1}, \ldots, x_{d}\right]^{T}$ and $\mathbf{x}^{\prime}=\left[x_{1}^{\prime}, \ldots, x_{d}^{\prime}\right]^{T}$
- Then $\left(\mathbf{x}^{T} \mathbf{x}^{\prime}\right)^{2}=\left(\sum_{i=1}^{d} x_{i} x_{i}^{\prime}\right)^{2}$


## Polynomial kernels: Fixed degree

- The kernel $k\left(\mathbf{x}, \mathbf{x}^{\prime}\right)=\left(\mathbf{x}^{T} \mathbf{x}^{\prime}\right)^{m}$ implicitly represents all monomials of degree $m$
- How can we get monomials up to order $m$ ?


## Polynomial kernels

- The polynomial kernel $k\left(\mathbf{x}, \mathbf{x}^{\prime}\right)=\left(1+\mathbf{x}^{T} \mathbf{x}^{\prime}\right)^{m}$ implicitly represents all monomials of up to degree $m$
- Representing the monomials (and computing inner product explicitly) is exponential in $m$ !!


## The „Kernel Trick"

- Express problem s.t. it only depends on inner products
- Replace inner products by kernels

$$
\mathbf{x}_{i}^{T} \mathbf{x}_{j} \Rightarrow k\left(\mathbf{x}_{i}, \mathbf{x}_{j}\right)
$$

- This „trick" is very widely applicable!


## The „Kernel Trick"

- Express problem s.t. it only depends on inner products
- Replace inner products by kernels
- Example: Perceptron


## The „Kernel Trick"

- Express problem s.t. it only depends on inner products
- Replace inner products by kernels
- Example: Perceptron

$$
\begin{aligned}
& \hat{\alpha}=\arg \min _{\alpha_{1: n}} \frac{1}{n} \sum_{i=1}^{n} \max \left\{0,-\sum_{j=1}^{n} \alpha_{j} y_{i} y_{j}\left(\mathbf{x}_{i}^{T} \mathbf{x}_{j}\right)\right\} \\
& \hat{\alpha}=\arg \min _{\alpha_{1: n}} \frac{1}{n} \sum_{i=1}^{n} \max \left\{0,-\sum_{j=1}^{n} \alpha_{j} y_{i} y_{j} k\left(\mathbf{x}_{i}, \mathbf{x}_{j}\right)\right\}
\end{aligned}
$$

- Will see further examples later


## Derivation: Kernelized Perceptron

## Kernelized Perceptron

- Initialize $\alpha_{1}=\cdots=\alpha_{n}=0$
- For $t=1,2, \ldots$
- Pick data point $\left(\boldsymbol{x}_{\boldsymbol{i}}, y_{i}\right)$ uniformly at random
- Predict

$$
\hat{y}=\operatorname{sign}\left(\sum_{j=1}^{n} \alpha_{j} y_{j} k\left(\mathbf{x}_{j}, \mathbf{x}_{i}\right)\right)
$$

- If $\hat{y} \neq y_{i}$ set $\alpha_{i} \leftarrow \alpha_{i}+\eta_{t}$
- For new point x, predict

Prediction

$$
\hat{y}=\operatorname{sign}\left(\sum_{j=1}^{n} \alpha_{j} y_{j} k\left(\mathbf{x}_{j}, \mathbf{x}\right)\right)
$$

## Demo: Kernelized Perceptron

## Questions

- What are valid kernels?
- How can we select a good kernel for our problem?
- Can we use kernels beyond the perceptron?
- Kernels work in very high-dimensional spaces. Doesn't this lead to overfitting?


## Properties of kernel functions

- Data space $X$
- A kernel is a function $k: X \times X \rightarrow \mathbb{R}$
- Can we use any function?
- $k$ must be an inner product in a suitable space
$\rightarrow k$ must be symmetric!
$\rightarrow$ Are there other properties that it must satisfy?


## Positive semi-definite matrices

Symmetric matrix $M \in \mathbb{R}^{n \times n}$ is positive semidefinite iff

## Kernels $\rightarrow$ semi-definite matrices

- Data space X (possibly infinite)
- Kernel function $k: X \times X \rightarrow \mathbb{R}$
- Take any finite subset of data $S=\left\{\mathbf{x}_{1}, \ldots, \mathbf{x}_{n}\right\} \subseteq X$
- Then the kernel (gram) matrix

$$
\mathbf{K}=\left(\begin{array}{ccc}
k\left(\mathbf{x}_{1}, \mathbf{x}_{1}\right) & \ldots & k\left(\mathbf{x}_{1}, \mathbf{x}_{n}\right) \\
\vdots & & \vdots \\
k\left(\mathbf{x}_{n}, \mathbf{x}_{1}\right) & \ldots & k\left(\mathbf{x}_{n}, \mathbf{x}_{n}\right)
\end{array}\right)=\left(\begin{array}{ccc}
\phi\left(\mathbf{x}_{1}\right)^{T} \phi\left(\mathbf{x}_{1}\right) & \ldots & \phi\left(\mathbf{x}_{1}\right)^{T} \phi\left(\mathbf{x}_{n}\right) \\
\vdots & & \vdots \\
\phi\left(\mathbf{x}_{n}\right)^{T} \phi\left(\mathbf{x}_{1}\right) & \ldots & \phi\left(\mathbf{x}_{n}\right)^{T} \phi\left(\mathbf{x}_{n}\right)
\end{array}\right)
$$

is positive semidefinite

## Semi-definite matrices $\rightarrow$ kernels

- Suppose the data space $X=\{1, \ldots, n\}$ is finite, and we are given a positive semidefinite matrix $\mathbf{K} \in \mathbb{R}^{n \times n}$
- Then we can always construct a feature map

$$
\phi: X \rightarrow \mathbb{R}^{n}
$$

such that $\mathbf{K}_{i, j}=\phi(i)^{T} \phi(j)$

## Outlook: Mercer's Theorem

Let $X$ be a compact subset of $\mathbb{R}^{n}$ and $k: X \times X \rightarrow \mathbb{R}^{n}$ a kernel function

Then one can expand $k$ in a uniformly convergent series of bounded functions $\phi_{i}$ s.t.

$$
k\left(x, x^{\prime}\right)=\sum_{i=1}^{\infty} \lambda_{i} \phi_{i}(x) \phi_{i}\left(x^{\prime}\right)
$$

Can be generalized even further

## Definition: kernel functions

- Data space $X$
- A kernel is a function $k: X \times X \rightarrow \mathbb{R}$ satisfying
- 1) Symmetry: For any $\mathbf{x}, \mathbf{x}^{\prime} \in X$ it must hold that $k\left(\mathbf{x}, \mathbf{x}^{\prime}\right)=k\left(\mathbf{x}^{\prime}, \mathbf{x}\right)$
- 2) Positive semi-definiteness: For any $n$, any set $S=\left\{\mathbf{x}_{1}, \ldots, \mathbf{x}_{n}\right\} \subseteq X$, the kernel (Gram) matrix

$$
\mathbf{K}=\left(\begin{array}{ccc}
k\left(\mathbf{x}_{1}, \mathbf{x}_{1}\right) & \ldots & k\left(\mathbf{x}_{1}, \mathbf{x}_{n}\right) \\
\vdots & & \vdots \\
k\left(\mathbf{x}_{n}, \mathbf{x}_{1}\right) & \ldots & k\left(\mathbf{x}_{n}, \mathbf{x}_{n}\right)
\end{array}\right)
$$

must be positive semi-definite

## Examples of kernels on $\mathbb{R}^{d}$

- Linear kernel: $\quad k\left(\mathbf{x}, \mathbf{x}^{\prime}\right)=\mathbf{x}^{T} \mathbf{x}^{\prime}$
- Polynomial kernel: $k\left(\mathbf{x}, \mathbf{x}^{\prime}\right)=\left(\mathbf{x}^{T} \mathbf{x}^{\prime}+1\right)^{d}$
- Gaussian (RBF, squared exp. kernel): $\quad k\left(\mathbf{x}, \mathbf{x}^{\prime}\right)=\exp \left(-\left\|\mathbf{x}-\mathbf{x}^{\prime}\right\|_{2}^{2} / h^{2}\right)$
- Laplacian kernel:

$$
k\left(\mathbf{x}, \mathbf{x}^{\prime}\right)=\exp \left(-\left\|\mathbf{x}-\mathbf{x}^{\prime}\right\|_{1} / h\right)
$$

## Effect of kernel on function class

- Given kernel k, predictors (for kernelized classification) have the form

$$
\hat{y}=\operatorname{sign}\left(\sum_{j=1}^{n} \alpha_{j} y_{j} k\left(\mathbf{x}_{j}, \mathbf{x}\right)\right)
$$

## Example: Gaussian kernel

$$
k\left(\mathbf{x}, \mathbf{x}^{\prime}\right)=\exp \left(-\left\|\mathbf{x}-\mathbf{x}^{\prime}\right\|_{2}^{2} / h^{2}\right)
$$

## Examples of (non)-kernels

$$
k\left(x, x^{\prime}\right)=\sin (x) \cos \left(x^{\prime}\right)
$$

$$
k\left(\mathbf{x}, \mathbf{x}^{\prime}\right)=\mathbf{x}^{T} M \mathbf{x}^{\prime}
$$

## Kernels beyond $\mathbb{R}^{d}$

- Can define kernels on a variety of objects:
- Sequence kernels
- Graph kernels
- Diffusion kernels
- Kernels on probability distributions
- ...


## Example: Graph kernels



- Can define a kernel for measuring similarity between graphs by comparing random walks on both graphs (not further defined here)


## Example: Diffusion kernels on graphs



$$
\mathbf{K}=\exp (-\beta \mathbf{L})
$$

- Can measure similarity among nodes in a graph via diffusion kernels (not defined here)


## Kernel engineering (composition rules)

- Suppose we have two kernels

$$
k_{1}: \mathcal{X} \times \mathcal{X} \rightarrow \mathbb{R} \quad k_{2}: \mathcal{X} \times \mathcal{X} \rightarrow \mathbb{R}
$$

defined on data space $X$

- Then the following functions are valid kernels:

$$
\begin{aligned}
& k\left(\mathbf{x}, \mathbf{x}^{\prime}\right)=k_{1}\left(\mathbf{x}, \mathbf{x}^{\prime}\right)+k_{2}\left(\mathbf{x}, \mathbf{x}^{\prime}\right) \\
& k\left(\mathbf{x}, \mathbf{x}^{\prime}\right)=k_{1}\left(\mathbf{x}, \mathbf{x}^{\prime}\right) k_{2}\left(\mathbf{x}, \mathbf{x}^{\prime}\right) \\
& k\left(\mathbf{x}, \mathbf{x}^{\prime}\right)=c k_{1}\left(\mathbf{x}, \mathbf{x}^{\prime}\right) \text { for } c>0 \\
& k\left(\mathbf{x}, \mathbf{x}^{\prime}\right)=f\left(k_{1}\left(\mathbf{x}, \mathbf{x}^{\prime}\right)\right)
\end{aligned}
$$

where $f$ is a polynomial with positive coefficients or the exponential function

## Example: ANOVA kernel

## Example: Modeling pairwise data

- May want to use kernels to model pairwise data (users x products; genes x patients; ...)




## Where are we?

- We've seen how to kernelize the perceptron
- Discussed properties of kernels, and seen examples
- Next questions:
- What kind of predictors / decision boundaries do kernel methods entail?
- Can we use the kernel trick beyond the perceptron?


## Kernels as similarity functions

- Recall Perceptron (and SVM) classification rule:

$$
y=\operatorname{sign}\left(\sum_{i=1}^{n} \alpha_{i} y_{i} k\left(\mathbf{x}_{i}, \mathbf{x}\right)\right)
$$

- Consider Gaussian kernel $k\left(\mathbf{x}, \mathbf{x}^{\prime}\right)=\exp \left(-\left\|\mathbf{x}-\mathbf{x}^{\prime}\right\|^{2} / h^{2}\right)$


## Side note: Nearest-neighbor classifiers

- For data point $\boldsymbol{x}$, predict majority of labels of $k$ nearest neighbors

$$
y=\operatorname{sign}\left(\sum_{i=1}^{n} y_{i}\left[\mathbf{x}_{i} \text { among } k \text { nearest neighbors of } \mathbf{x}\right]\right)
$$

## Demo: k-NN

## Nearest-neighbor classifiers

- For data point $\boldsymbol{x}$, predict majority of labels of $k$ nearest neighbors

$$
y=\operatorname{sign}\left(\sum_{i=1}^{n} y_{i}\left[\mathbf{x}_{i} \text { among } k \text { nearest neighbors of } \mathbf{x}\right]\right)
$$

- How to choose $k$ ?
- Cross-validation! $)$


## K-NN vs. Kernel Perceptron

- k-Nearest Neighbor:
$y=\operatorname{sign}\left(\sum_{i=1}^{n} y_{i}\left[\mathbf{x}_{i}\right.\right.$ among $k$ nearest neighbors of $\left.\left.\mathbf{x}\right]\right)$
- Kernel Perceptron:

$$
y=\operatorname{sign}\left(\sum_{i=1}^{n} y_{i} \alpha_{i} k\left(\mathbf{x}_{i}, \mathbf{x}\right)\right)
$$

## Comparison: k-NN vs Kernelized Perceptron

| Method | $k-N N$ |
| :--- | :--- |
| Advantages | No training <br> necessary |
| Disadvantages | Depends on all data <br> $\rightarrow$ inefficient |

Kernelized Perceptron
Optimized weights can
lead to improved performance
Can capture „global trends" with suitable kernels
Depends on „wrongly classified" examples only
Training requires
optimization

## Parametric vs nonparametric learning

- Parametric models have finite set of parameters
- Example: Linear regression, linear Perceptron, ...
- Nonparametric models grow in complexity with the size of the data
- Potentially much more expressive
- But also more computationally complex - Why?
- Example: Kernelized Perceptron, k-NN, ...
- Kernels provide a principled way of deriving nonparametric models from parametric ones


## Where are we?

- We've seen how to kernelize the perceptron
- Discussed properties of kernels, and seen examples
- Next question:
- Can we use the kernel trick beyond the perceptron?


## Kernelized SVM

- The support vector machine

$$
\hat{\mathbf{w}}=\arg \min _{\mathbf{w}} \frac{1}{n} \sum_{i=1}^{n} \max \left\{0,1-y_{i} \mathbf{w}^{T} \mathbf{x}_{i}\right\}+\lambda\|\mathbf{w}\|_{2}^{2}
$$

can also be kernelized

## How to kernelize the objective?

$$
\hat{\mathbf{w}}=\arg \min _{\mathbf{w}} \frac{1}{n} \sum_{i=1}^{n} \max \left\{0,1-y_{i} \mathbf{w}^{T} \mathbf{x}_{i}\right\}+\lambda\|\mathbf{w}\|_{2}^{2}
$$

## How to kernelize the regularizer?

$$
\hat{\mathbf{w}}=\arg \min _{\mathbf{w}} \frac{1}{n} \sum_{i=1}^{n} \max \left\{0,1-y_{i} \mathbf{w}^{T} \mathbf{x}_{i}\right\}+\lambda\|\mathbf{w}\|_{2}^{2}
$$

## Learning \& prediction with kernel classifier

- Learning: Solve the problem

Per- $\arg \min _{\alpha} \frac{1}{n} \sum_{i=1}^{n} \max \left\{0,-y_{i} \alpha^{T} \mathbf{k}_{i}\right\}$
Or:

SVM: $\arg \min _{\alpha} \frac{1}{n} \sum_{i=1}^{n} \max \left\{0,1-y_{i} \alpha^{T} \mathbf{k}_{i}\right\}+\lambda \alpha^{T} \mathbf{D}_{\mathbf{y}} \mathbf{K D}_{\mathbf{y}} \alpha$

$$
\mathbf{k}_{i}=\left[y_{1} k\left(\mathbf{x}_{i}, \mathbf{x}_{1}\right), \ldots, y_{n} k\left(\mathbf{x}_{i}, \mathbf{x}_{n}\right)\right]
$$

- Prediction: For data point $\boldsymbol{x}$ predict label $\boldsymbol{y}$ as

$$
\hat{y}=\operatorname{sign}\left(\sum_{i=1}^{n} \alpha_{i} y_{i} k\left(\mathbf{x}_{i}, \mathbf{x}\right)\right)
$$

## Demo: Kernelized SVM

## Kernelized Linear Regression

- From linear to nonlinear regression:


- Can also kernelize linear regression
- Predictor has the form

$$
f(\mathbf{x})=\sum_{i=1}^{n} \alpha_{i} k\left(\mathbf{x}_{i}, \mathbf{x}\right)
$$

## Example: Kernelized linear regression

- Original (parametric) linear optimization problem

$$
\hat{\mathbf{w}}=\arg \min _{\mathbf{w}} \frac{1}{n} \sum_{i=1}^{n}\left(\mathbf{w}^{T} \mathbf{x}_{i}-y_{i}\right)^{2}+\lambda\|\mathbf{w}\|_{2}^{2}
$$

- Similar as in perceptron, optimal lies in span of data:

$$
\hat{\mathbf{w}}=\sum_{i=1}^{n} \alpha_{i} \mathbf{x}_{i}
$$

## Kernelizing linear regression

$\hat{\mathbf{w}}=\arg \min _{\mathbf{w}} \frac{1}{n} \sum_{i=1}^{n}\left(\mathbf{w}^{T} \mathbf{x}_{i}-y_{i}\right)^{2}+\lambda\|\mathbf{w}\|_{2}^{2}$
$\hat{\mathbf{w}}=\sum_{i=1}^{n} \alpha_{i} \mathbf{x}_{i}$

## Kernelized linear regression

$$
\hat{\alpha}=\arg \min _{\alpha_{1: n}} \frac{1}{n} \sum_{i=1}^{n}\left(\sum_{j=1}^{n} \alpha_{j} k\left(\mathbf{x}_{i}, \mathbf{x}_{j}\right)-y_{i}\right)^{2}+\lambda \alpha^{T} \mathbf{K} \alpha \quad \mathbf{K}=\left(\begin{array}{ccc}
k\left(\mathbf{x}_{1}, \mathbf{x}_{1}\right) & \ldots & k\left(\mathbf{x}_{1}, \mathbf{x}_{n}\right) \\
\vdots & & \vdots \\
k\left(\mathbf{x}_{n}, \mathbf{x}_{1}\right) & \ldots & k\left(\mathbf{x}_{n}, \mathbf{x}_{n}\right)
\end{array}\right)
$$

## Learning \& Predicting with KLR

- Learning: Solve least squares problem

$$
\hat{\alpha}=\arg \min _{\alpha} \frac{1}{n}\left\|\alpha^{T} \mathbf{K}-\mathbf{y}\right\|_{2}^{2}+\lambda \alpha^{T} \mathbf{K} \alpha
$$

Closed-form solution: $\quad \hat{\alpha}=(\mathbf{K}+n \lambda \mathbf{I})^{-1} \mathbf{y}$

- Prediction: For data point $\boldsymbol{x}$ predict response $\boldsymbol{y}$ as

$$
\hat{y}=\sum_{i=1}^{n} \hat{\alpha}_{i} k\left(\mathbf{x}_{i}, \mathbf{x}\right)
$$

Demo: Kernelized linear regression

## KLR for the linear kernel

- What if $k\left(\mathbf{x}, \mathbf{x}^{\prime}\right)=\mathbf{x}^{T} \mathbf{x}^{\prime}$ ?


## Application: semi-parametric regression

- Often, parametric models are too „rigid", and nonparametric models fail to extrapolate
- Solution: Use additive combination of linear and nonlinear kernel function

$$
k\left(\mathbf{x}, \mathbf{x}^{\prime}\right)=c_{1} \exp \left(\left\|\mathbf{x}-\mathbf{x}^{\prime}\right\|_{2}^{2} / h^{2}\right)+c_{2} \mathbf{x}^{T} \mathbf{x}^{\prime}
$$

Demo: Semi-parametric KLR

## Example




## Example fits






## Application: Designing P450s chimeras

[with Phil Romero, Frances Arnold PNAS'13]


## Design space

## Parent <br> sequences



## Protein Fitness Landscape



## Application: Protein Engineering

[with Romero, Arnold, PNAS '13]



Wet-lab results [w Romero, Arnold PNAS '13]


- Identification of new thermostable P450s chimera
- 5.3C more stable than best published sequence!


## Choosing kernels

- For a given kernel, how should we choose parameters?
- Cross-validation! ©
- How should we select suitable kernels?
- Domain knowledge (dependent on data type)
- «Brute force» (or heuristic) search
- Use cross-validation
- Learning kernels
- Much research on automatically selecting good kernels (Multiple Kernel Learning; Hyperkernels; etc.)


## Parameter demo

## What about overfitting?

- Kernels map to (very) high-dimensional spaces.
- Why do we hope to be able to learn?
- First attempt of an answer:
(typically) \# parameters << \# dimensions. Why?
- Number of parameters = number of data points (,,non-parametric learning")


## What about overfitting?

- Kernels map to (very) high-dimensional spaces.
- Why do we hope to be able to learn?
- Second attempt of an answer:
- Overfitting can of course happen (if we choose poor parameters)
- Can combat overfitting by regularization
- This is already built into kernelized linear regression (and SVMs), but not the kernelized Perceptron
$\mathrm{KLR}: \quad \hat{\alpha}=\arg \min _{\alpha} \frac{1}{n}\left\|\alpha^{T} \mathbf{K}-\mathbf{y}\right\|_{2}^{2}+\lambda \alpha^{T} \mathbf{K} \alpha$
SVM:

$$
\hat{\alpha}=\arg \min _{\alpha} \frac{1}{n} \sum_{i=1}^{n} \max \left\{0,1-y_{i} \alpha^{T} \mathbf{k}_{i}\right\}+\lambda \alpha^{T} \mathbf{D}_{\mathbf{y}} \mathbf{K} \mathbf{D}_{\mathbf{y}} \alpha
$$

## What you need to know

- Kernels are
- (efficient, implicit) inner products
- Positive (semi-)definite functions
- Many examples (linear, polynomial, Gaussian/RBF, ...)
- The „Kernel trick"
- Reformulate learning algorithm so that inner products appear
- Replace inner products by kernels
- K-Nearest Neighbor classifier (and relation to Perceptron)
- How to choose kernels (kernel engineering etc.)
- Applications: Kernelized Perceptron / SVM; kernelized linear regression


## Supervised learning big picture so far



## Supervised learning summary so far

Representation/ Linear hypotheses; nonlinear hypotheses with features nonlinear feature transforms; kernels

Loss-function + Regularization
Squared loss, 0/1 loss, Perceptron loss, Hinge loss
$L^{2}$ norm, $L^{1}$ norm

Method:
Exact solution, Gradient Descent, (mini-batch) SGD, Convex Programming, ...

Evaluation metric:

Mean squared error, Accuracy

Model selection: K-fold Cross-Validation, Monte Carlo CV

